First video games

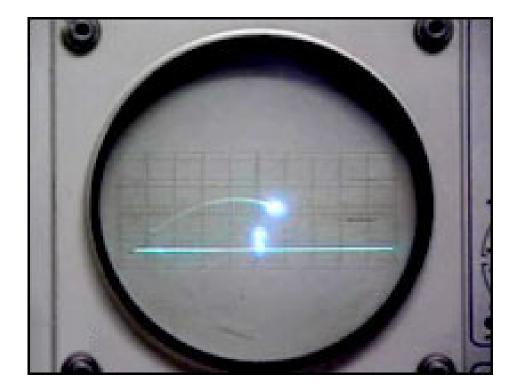
circa Pong

• 1952 OXO (vacuum tube calculator)

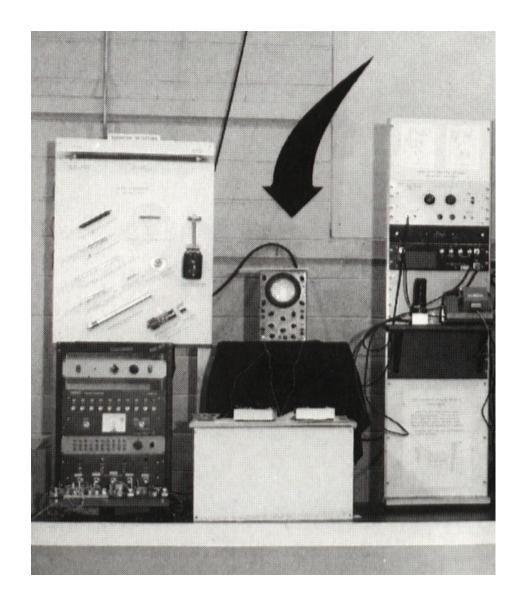
- 1952 OXO (vacuum tube calculator)
- 1958 Tennis for Two

Tennis for two

- Two players
- Developed on an analog computer, display on oscilloscope



Tennis for two



- 1952 OXO (vacuum tube calculator)
- 1958 Tennis for Two
- 1961 Spacewar!



Two players



Spacewar!



- 1952 OXO (vacuum tube calculator)
- 1958 Tennis for Two
- 1961 Spacewar!
- 1972 Pong

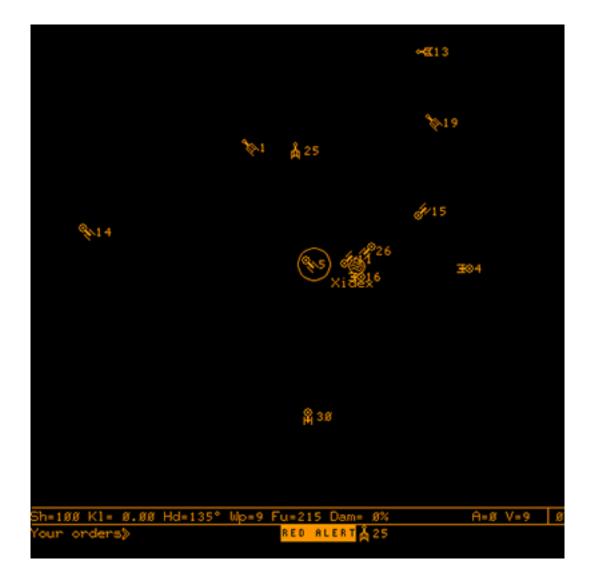
- 1952 OXO (vacuum tube calculator)
- 1958 Tennis for Two
- 1961 Spacewar!
- 1972 Pong
- 1973 Empire
- 1974 SPASIM

Empire

Empire 1

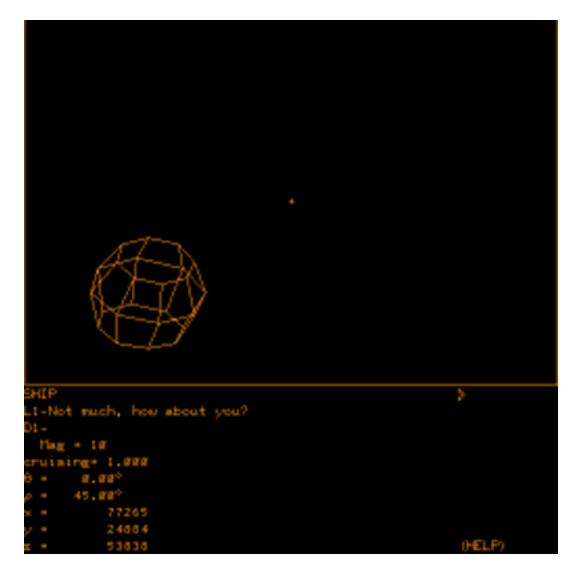
- Turn Based
- 8 players

Empire 4 (1977)up to 30 players



SPASIM

- 32 players
- 3D
- First Person Shooter



Webographie

Tennis for Two http://www.gamersquarter.com/tennisfortwo/ SpaceWar http://meshula.net/wordpress/?p=204

Wikipedia